//\*switch & case\*//

#include<stdio.h>

int main()

{

int x,y,ch,a,b,c,d;

printf("enter two integer values\n");

scanf("%d%d",&x,&y);

printf("1.addition\n2.subtraction\n3.multiplication\n4.division\n");

scanf("%d",&ch);

switch(ch)

{

case 1:a=x+y;

printf("result:%d",a);

break;

case 2:b=x-y;

printf("result:%d",b);

break;

case 3:c=x\*y;

printf("result:%d",c);

break;

case 4:d=x/y;

printf("result:%d",d);

break;

defult:

printf("invalid no");

}

return 0;

}

